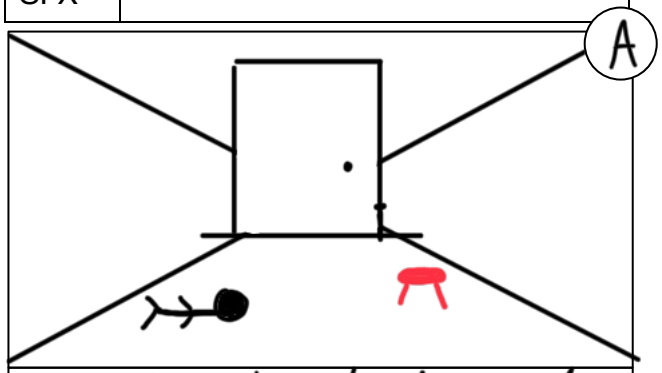
Tutorial day and time: **Student name and number:** **Page number:**

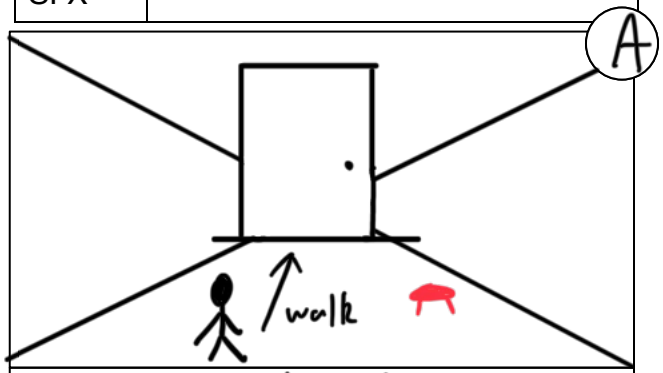
Time	0 – 0:18
Music	
SFX	



Description: lying on the corridor, chair nears door

Shot type	wide shot	Camera Angle	eye level	Camera Movement	Static

Time	0:18 – 0:31
Music	
SFX	



Description: actor walk to door.

Shot type	wide	Camera Angle	eye level	Camera Movement	Static

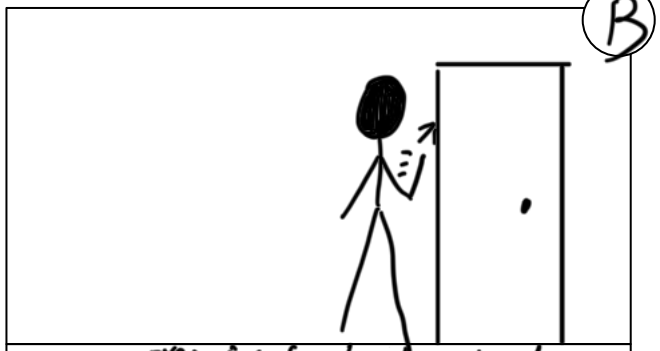
Time	0:31 – 0:42
Music	
SFX	



Description: Passing by chair, actor looks chair

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

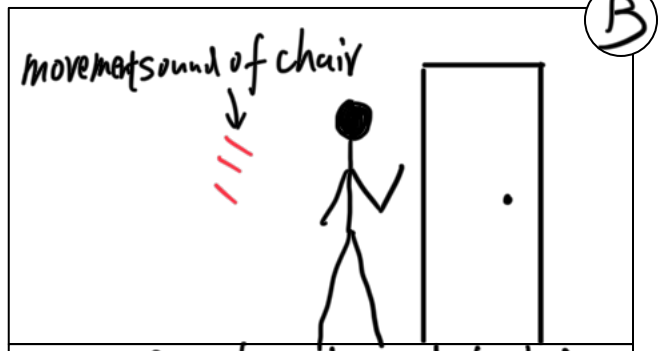
Time	0:42 – 0:54
Music	
SFX	



Description: preparing for knocking the door

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

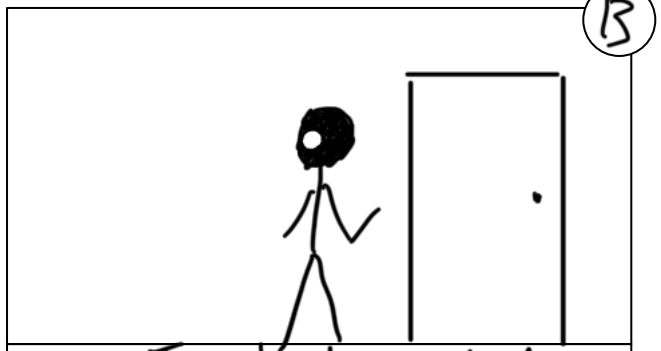
Time	0:54 – 1:02
Music	
SFX	



Description: Actor hear the sound of chair, shocked, Stop moving

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Stat-

Time	1:02 – 1:10
Music	
SFX	



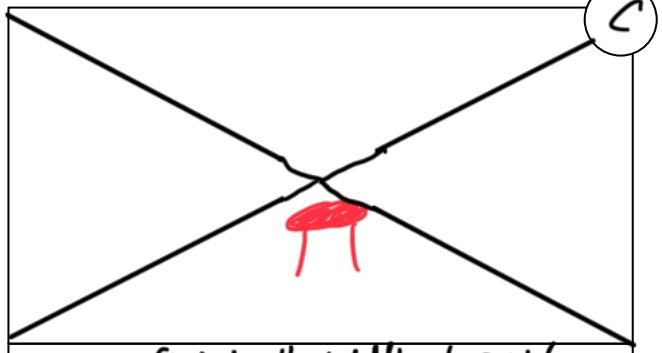
Description: Turn head, once head turned, switch to next scene

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

Tutorial day and time: **Student name and number:** **Page number:**

Time	1:10 - 1:23
Music	
SFX	

C

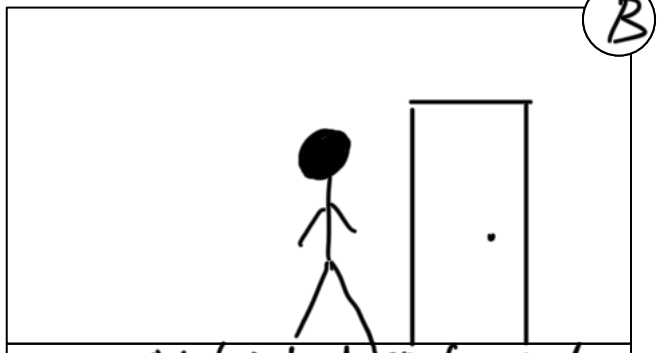


Description: Chair in the middle of corridor, face the actor, no one around

Shot type	POV	Camera Angle	high angle	Camera Movement	Static

Time	1:23 - 1:35
Music	
SFX	

B

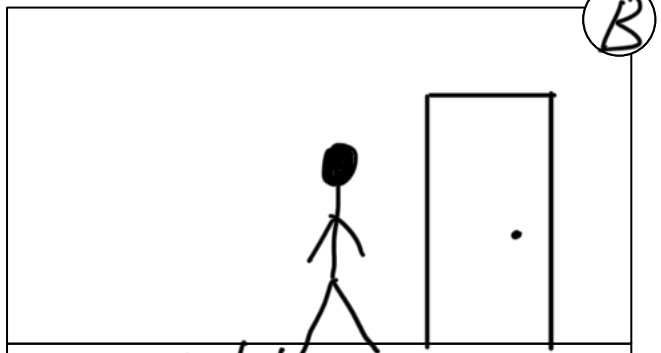


Description: put down hand, re-face to door

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

Time	1:35 - 1:46
Music	
SFX	

B

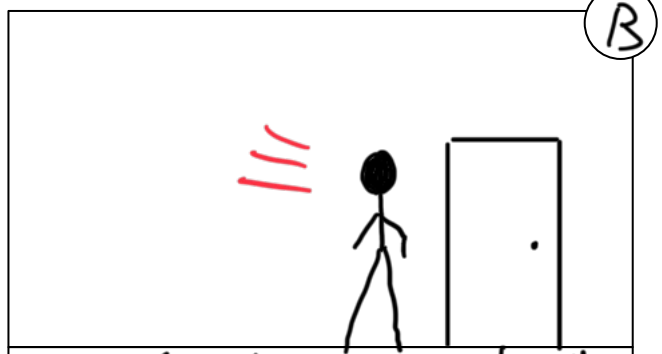


Description: actor feels scary, can't move, can't speak anything

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

Time	1:46 - 1:53
Music	
SFX	

B

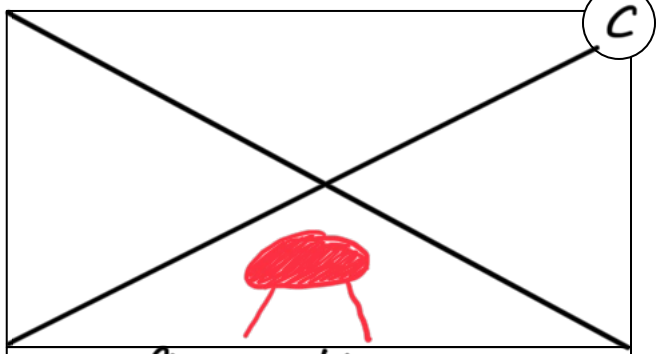


Description: Second time, actor hear the sound of chair, actor turn head sharply

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static

Time	1:53 - 2:06
Music	
SFX	

C

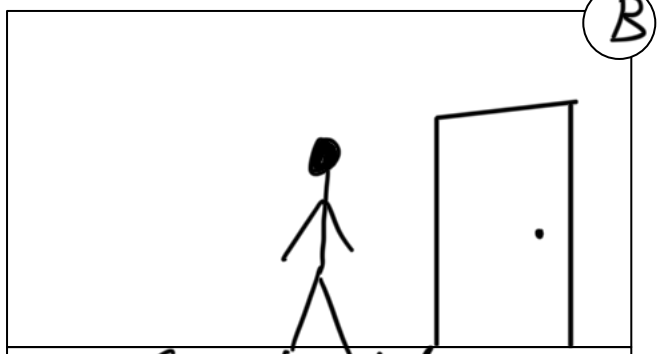


Description: Chair gets closer

Shot type	POV	Camera Angle	high angle	Camera Movement	Static

Time	
Music	
SFX	

B



Description: Stand infront of door, Stare at chair shockedly

Shot type	mid shot	Camera Angle	low angle	Camera Movement	Static